

UPDATED - PUBLIC NOTICE OF PROPOSED CHANGES TO THE GENERAL INDUSTRY (1910) RULES OF WYOMING OSHA DIVISION

PUBLIC NOTICE IS HEREBY GIVEN that the Wyoming OSHA Commission is proposing to heavily strike the General Industry (1910) section in its rules and incorporate it by reference to the federal law. The 21 chapters for this rule include the following:

- Chapter 1 General (A)
- Chapter 2 Adoption and Extension of Established Federal Regulations (B)
- Chapter 3 Safety and Health Provisions (C)
- Chapter 4 Walking and Working Surfaces (D)
- Chapter 5 Means of Egress (E)
- Chapter 6 Powered Platforms, Manlifts and Vehicle-Mounted Work Platforms (F)
- Chapter 7 Occupational Health and Environmental Control (G)
- Chapter 8 Hazardous Materials (H)
- Chapter 9 Personal Protective Equipment (I)
- Chapter 10 General Environmental Controls (J)
- Chapter 11 Medical and First Aid (K)
- Chapter 12 Fire Protection (L)
- Chapter 13 Compressed Gas and Compressed Air Equipment (M)
- Chapter 14 Materials Handling and Storage (N)
- Chapter 15 Machinery and Machine Guard (O)
- Chapter 16 Hand and Portable Powered Tools and Other Hand Held Equipment (P)
- Chapter 17 Welding, Cutting and Brazing (Q)
- Chapter 18 Special Industries (R)
- Chapter 19 Electrical (S)
- Chapter 20 Commercial Diving Operations (T)
- Chapter 26 Toxic and Hazardous Substances (Z)

Written comments should be submitted to the following address by **March 2, 2018**.

Wyoming Workers' Compensation Division
ATTN: Administrator
1510 East Pershing Boulevard
Cheyenne, WY 82002
(307) 777-7672

Or via email to: marcia.price@wyo.gov

A public comment period will end at close of business on **March 2, 2018**.

Copies may be obtained by submitting a written request to the Division, with pre-payment by personal check or money order for the total number of copies requested; the fee for each copy is \$4.00. The proposed rules may be downloaded, free of charge, from the Department of Workforce Services (DWS) at:

<http://www.wyomingworkforce.org/news/publicnotices/>